



Grade		1		5								
12 Mon	Oliver WALKER	LOSS	00	12 Mon	Elliot WALKER	LOSS	00					
Sportif		Time: 0:34		Whitburn JC								
8	12 Mon	Elliot WALKER	TT 10	10	Whitburn JC	10 Mon	Lewis BROWN	HM 10	11			
Whitburn JC				Sportif		Time: 0:45						
4		1 Mon	Deryn CHALMERS	LOSS	00	10 Mon	Lewis BROWN	KG 5				
Danderhall JC		Time: 1:27		Sportif								
5	10 Mon	Lewis BROWN	TH 10	10	Sportif	Time: 0:26		10 Mon	Lewis BROWN	1		
Sportif				Sportif				Sportif		Results		
2		11 Mon	Bradley SWEETEN	T 5	01	11 Mon	Bradley SWEETEN	TH 10	6	1	Lewis BROWN Sportif	
Sportif		Time: 3:00		Sportif		Time: 1:28		11 Mon	Bradley SWEETEN	LOSS	2	Bradley SWEETEN Sportif
7	12 Mon	Jay PYBUS	LOSS	00	Sportif					3	Harris BYIERS Tayside Sakura	
Invergordon JC				Sportif						3	Jay PYBUS Invergordon JC	
3		12 Mon	Harris BYIERS	T 5	01	12 Mon	Harris BYIERS	LOSS	00s1	5	Deryn CHALMERS Danderhall JC	
Tayside Sakura		Time: 3:00		Sportif						5	Elliot WALKER Whitburn JC	
6	11 Mon	Andrew MCWATT	LOSS	00	Tayside Sakura							
Clyde JC				Tayside Sakura								

Sportif		Results
1	Lewis BROWN Sportif	
2	Bradley SWEETEN Sportif	
3	Harris BYIERS Tayside Sakura	
3	Jay PYBUS Invergordon JC	
5	Deryn CHALMERS Danderhall JC	
5	Elliot WALKER Whitburn JC	

Table Officials

Referees

A	12 Mon	Oliver WALKER	LOSS	00	7	1 Mon	Deryn CHALMERS	LOSS	00	9
Sportif		Time: 0:54		Danderhall JC				12 Mon	Harris BYIERS	3
B	1 Mon	Deryn CHALMERS	T 10	11		12 Mon	Harris BYIERS	T 10	11	
Sportif				Tayside Sakura		Time: 1:03				
C		12 Mon	Jay PYBUS	T 10	10s1	8	12 Mon	Jay PYBUS	FG 10	10
Invergordon JC		Time: 3:25		Invergordon JC						
D	11 Mon	Andrew MCWATT	LOSS	00		12 Mon	Jay PYBUS			3
Clyde JC				Invergordon JC		Time:				
E		12 Mon	Elliot WALKER	LOSS	00					
Whitburn JC				Invergordon JC						

**LEGEND**

- Ⓣ Ippon as a result of a throw 10
- Ⓜ Ippon as a result of a hold 10
- Ⓒ Ippon as a result of a choke 10
- Ⓛ Ippon as a result of an armlock 10
- TT Ippon as a result of 2 x waza-ari throws 10
- TH Ippon as a result of 1 x waza-ari throw and 1 x waza-ari hold 10
- HM Win by direct hansoku-make (against the spirit) 10
- △ Win by direct hansoku-make (not against the spirit) 10
- KG Win by kiken-gachi (opponent injured) 10
- FG Win by fusen-gachi (non-appearance) 10
- T Win by waza-ari throw 5
- H Win by waza-ari hold 5
- △ Win by penalty (against opponent) 1,10